## Idaho TSA State Leadership Conference Intent to Compete Form

School:		Advisor Name:		Date:
	Check One:	Middle School	Secondary	

Please indicate the number of students intending to compete in the space following the competitive event. This designation will indicate the intent of your chapter to compete in that particular state event at the Middle School level or Secondary level. **Core contest are located in the boxed field and are currently scheduled to be offered at the 2020 SLC**.

\*\*Non-core (unboxed field) contest will be offered if eight or more participants commit to competing by the November 15<sup>th</sup> deadline.

Please Email a copy of this form to <u>Sean Courtright at sean.courtright@cte.idaho.gov</u>

## YOUR SCHOOL/CHAPTER WILL BE EXPECTED TO COMPETE AT THE STATE COMPETITION IN THE EVENTS MARKED ON THE FORM. THIS FORM IS DUE NO LATER THAN NOVEMBER 15, 2019.

Middle School	Number of Students to Compete
CAD Foundations Career Prep Chapter Team Construction Challenge Digital Photography	
Dragster Electrical Applications Essays on Technology Flight Inventions and Innovations Junior Solar Sprint Mass Production Prepared Speech	
Problem Solving Structural Engineering Technology Bowl Video Game Design VEX Robotics	
<ol> <li>Biotechnology</li> <li>Challenging Technology Issues</li> <li>Children's Stories</li> <li>Coding</li> <li>Community Service Video</li> <li>Drone Technology</li> <li>Debating Technological Issues</li> <li>Forensic Technology</li> </ol>	

Architectural Design	
Chapter Team	
Children's Stories	
Coding	
Computer Aided Design (CAD) Architecture	
Computer-Aided Design (CAD) Engineering	
Computer Integrated Manufacturing (CIM)	
Debating Technological Issues	
Digital Video Production	
Dragster Design	
Drone Technology	
Engineering Design	
Essays on Technology	
Extemporaneous Speech	
Fashion Design & Technology	
Flight Endurance	
Music Production	
On Demand Video	
Photographic Technology	
Prepared Presentation	
Promotional Design	
Structural Design & Engineering	
Technology Bowl	
Technology Problem Solving	
Video Game Design	
VEX Robotics	

- 1. Animatronics
- 2. Board Game Design
- 3. Forensic Science
- 4. Software Development
- 5. Transportation Modeling